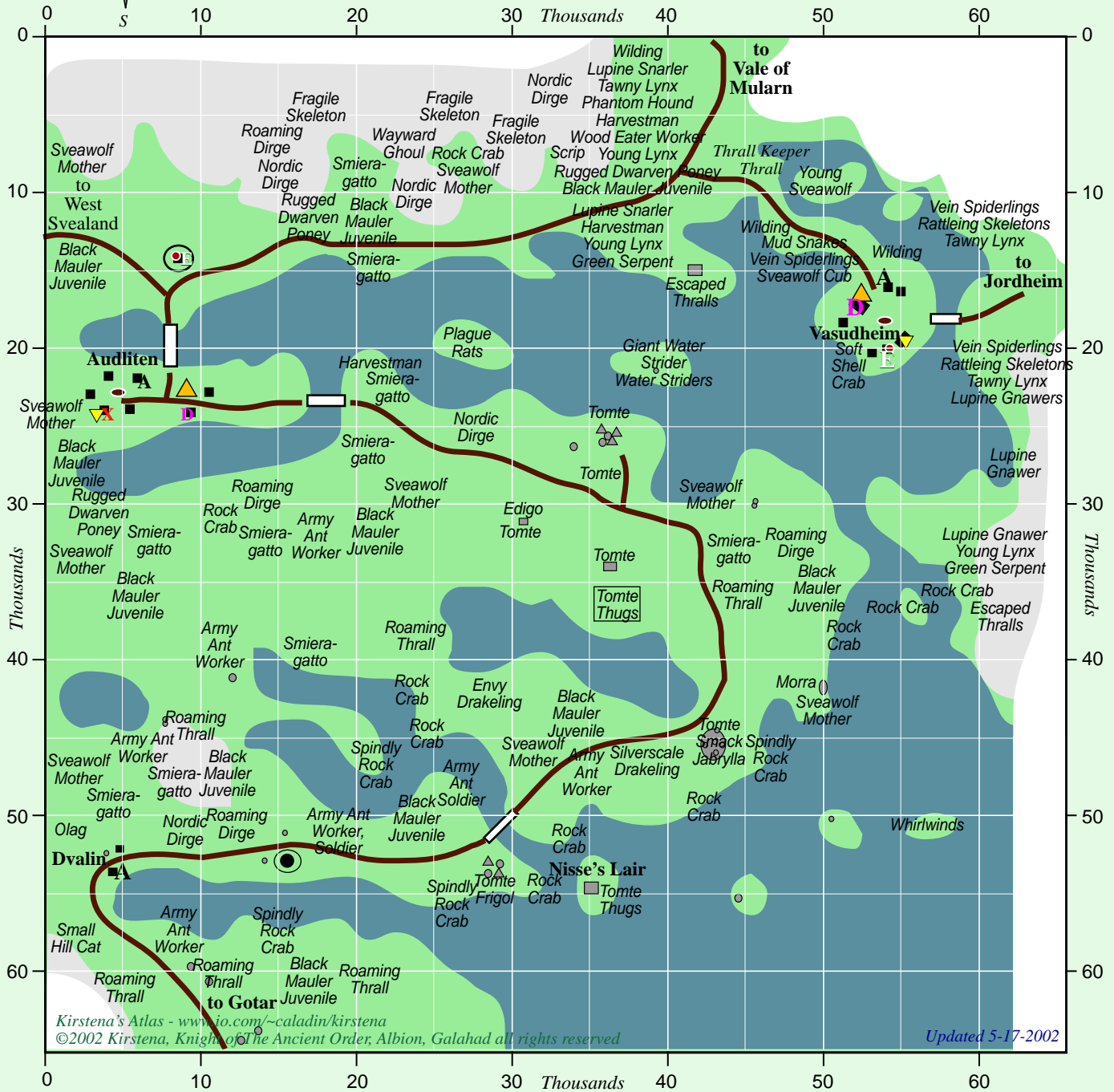


East Svealand

Game coordinates are given E-W, N-S.

Nisse's Lair Dungeon: Level 8 - 21



Kirstena's Atlas - www.to.com/~caladin/kirstena
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Monsters according to Illia's Bestiary:

Name	Level Range	Type	Lynnleigh	1 - 50	Quest NPC	Svartmoln	8 - 8	Animal
Army Ant Soldier	8 - 8	Insect	Morra	6	Animal	Sveawolf Cub	0 - 0	Animal
Army Ant Worker	6 - 6	Insect	Mourn	9 - 9	Monster	Sveawolf Mother	5 - 5	Animal
Baby Spider	0 - 0	Insect	Mud Snake	0 - 0	Reptile	Sword Holder	10 - 10	Undead
Black Mauler Cub	0 - 0	Animal	Nordic Dirge	6 - 6	Undead	Tawny Lynx	8 - 8	Animal
Black Mauler Juvenile	5 - 5	Animal	Olag	12 - 12	Humanoid	Tawny Lynx Cub	0 - 0	Animal
Carriion Lizard	3 - 3	Reptile	Phantom Hound	3 - 4	Undead	Tomte Aggressor	9+	Humanoid
Cursed Sword	8 - 9	Undead	Plague Rat	9 - 9	Animal	Tomte Pillager	9+	Humanoid
Darksong	9 - 9	Monster	Plague Rat Scout	8 - 8	Animal	Tomte Skirmisher	8	Humanoid
Dryad Sprig	4 - 4	Elemental	Rattling Skeleton	1 - 1	Undead	Tomte Thug	5	Humanoid
Envy Drakeling	9 - 9	Drake	Riv	12 - 12	Animal	Vein Spiderling	0 - 0	Insect
Escaped Thrall	3 - 3	Humanoid	Roaming Dirge	8 - 8	Undead	Water Strider	6 - 6	Insect
Fragile Skeleton	3 - 3	Undead	Roaming Thrall	7	Humanoid	Wayward Ghoul	4 - 4	Undead
Frigol	9+	Humanoid	Rock Crab	7 - 7	Insect	Whirlwind	6	Humanoid
Garon	1 - 50	Quest NPC	Rugged Dwarven Pony	4 - 4	Animal	Wildling	0 - 0	Humanoid
Giant Water Strider	6 - 6	Insect	Silverscale Drakeling	9 - 9	Drake	Wiley	12 - 12	Humanoid
Green Serpent	2 - 2	Reptile	Small Hill Cat		Animal	Wood-Eater Scout	5 - 5	Insect
Jvaell	1 - 50	Quest NPC	Smiera-Gatto	4 - 4	Animal	Wood-Eater Soldier	6 - 6	Insect
Jabrylla	8 - 9	Magical	Soft-shelled Crab	1 - 1	Insect	Wood-Eater Worker	4 - 4	Insect
Klippa	11 - 11	Animal	Spindly Rock Crab	9 - 9	Insect	Young Lynx	2 - 2	Animal

- Horse stable
- Bind stone
- Merchant areas
- Gaurd towers
- Healer
- Smith
- Vault Keeper
- Enchanter
- Poisons
- Bows / arrows
- Crafter supplies
- Dye merchants